

Farm (Coach Pitch) Baseball

Game Rules:

- Home team will be on the third base side, Visitor team will be on the first base side
- Home team will bring two (2) game balls
- Each player must play at least one defensive inning in an infield position per game
- All players at the game must be in the batting order
- There will be 10 defensive players per inning: P, C, 1B, 2B, 3B, SS, OF, OF, OF, (P or OF)
 - The 10th position may be designated as either a fourth outfielder or a second pitcher, at the coach's discretion
- All bats must be either solid wood or non-wood (33" or shorter) and must feature the USA Baseball mark. USSSA bats are not eligible for use.
 - Solid one-piece wood barrel bats do not require a USA Baseball logo
- Catcher's helmets MUST have a throat guard

Coach Pitch Area:

- **100% Coach Pitch:** Set up in an area that will allow your players the chance to be most successful
- Each batter will be allowed up to five (5) pitches per at bat to hit a ball in play otherwise they are out; batters will be allowed unlimited foul balls on the fifth pitch
 - Batter may get a sixth pitch ONLY if the fifth pitch is a bad pitch

Base Running:

- Base runners will not advance extra bases on wild throws or over throws
- Base runners and batters will only advance one base; unless the ball lands in the outfield grass, then the batter and runners may advance two bases.
 - The play will be called dead. There are no doubles on errors or throws.
- Base runners may NOT advance more bases than the batter
 - No 1st to 3rd or 2nd to Home on a single

Inning and Game End:

- The half inning is over when the hitting team has recorded 3 outs or 5 runs
- No new inning will start after 1 hour and 15 minutes
- Drop Dead game time is 1 hour and 30 minutes
- At the end of a game, you must clear your dugout for the next game quickly. Do not gather your team on the field; instead, find a place outside the field if you want to talk to your players after a game.